



# GeoEasy<sup>OS</sup> 3.2

The development of the GeoEasy program started in 1997. Twenty years later in 2017 it became free software under GPL license, freely available for everybody. Nowadays it has an international user community and eight releases in the past four years.

The core development of GeoEasy is made on Linux operating system, using Tcl/Tk script language, thanks to the Tcl/Tk ports to several operating system the program can be used on Linux, on Windows (32 and 64 bit version), on Android tablets and on OSX machines. Intensive tests of the code have been made on Linux and Windows only.

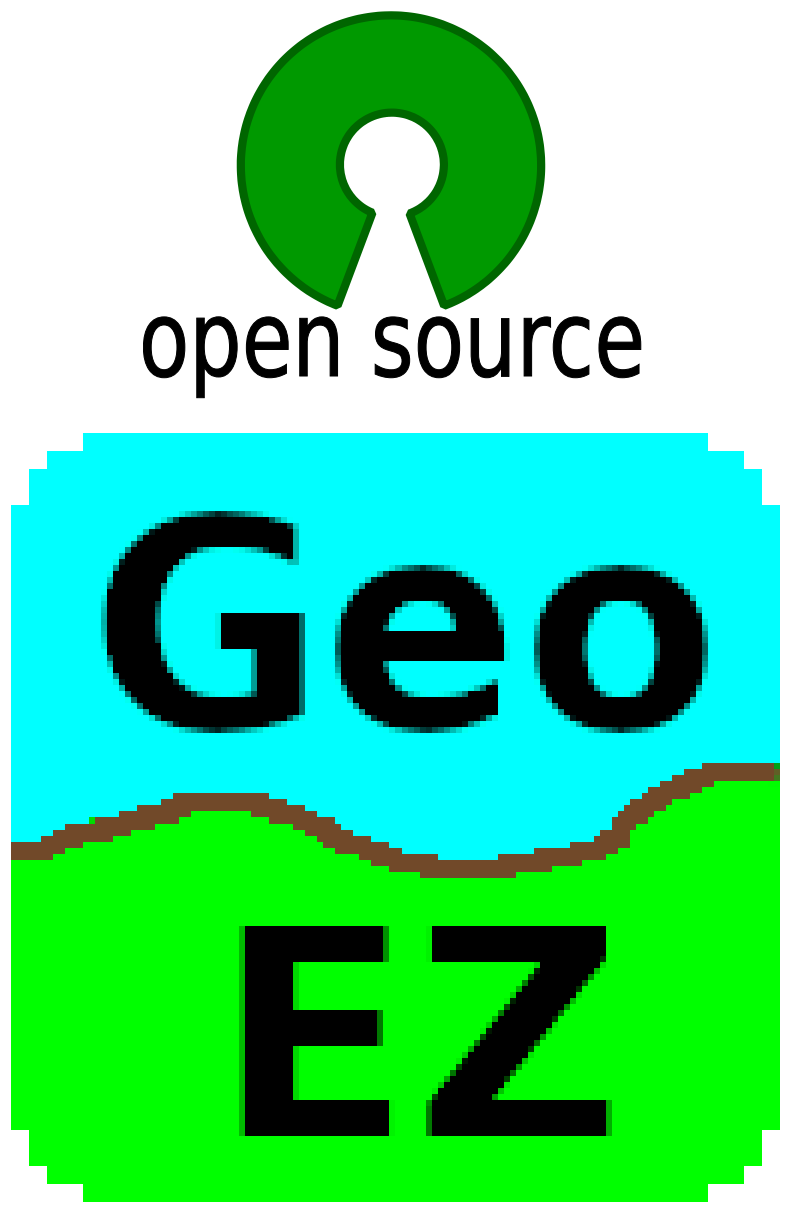
## New features:

Spanish translation GUI  
Better support for internationalization (UTF8)  
OSX platform tested  
Units for angles and distances are set centrally  
SQL dump for PostGIS

SVG export  
X3D export  
Temporary disable selected observations  
Several bug fixes:  
more than 187 commits and 49 issues solved after 3.1

## Objectives

User friendly graphical user interface  
Modular, extendable structure  
Direct process of data from total stations  
Flexibility and openness connecting to other programs  
Educational and professional usage

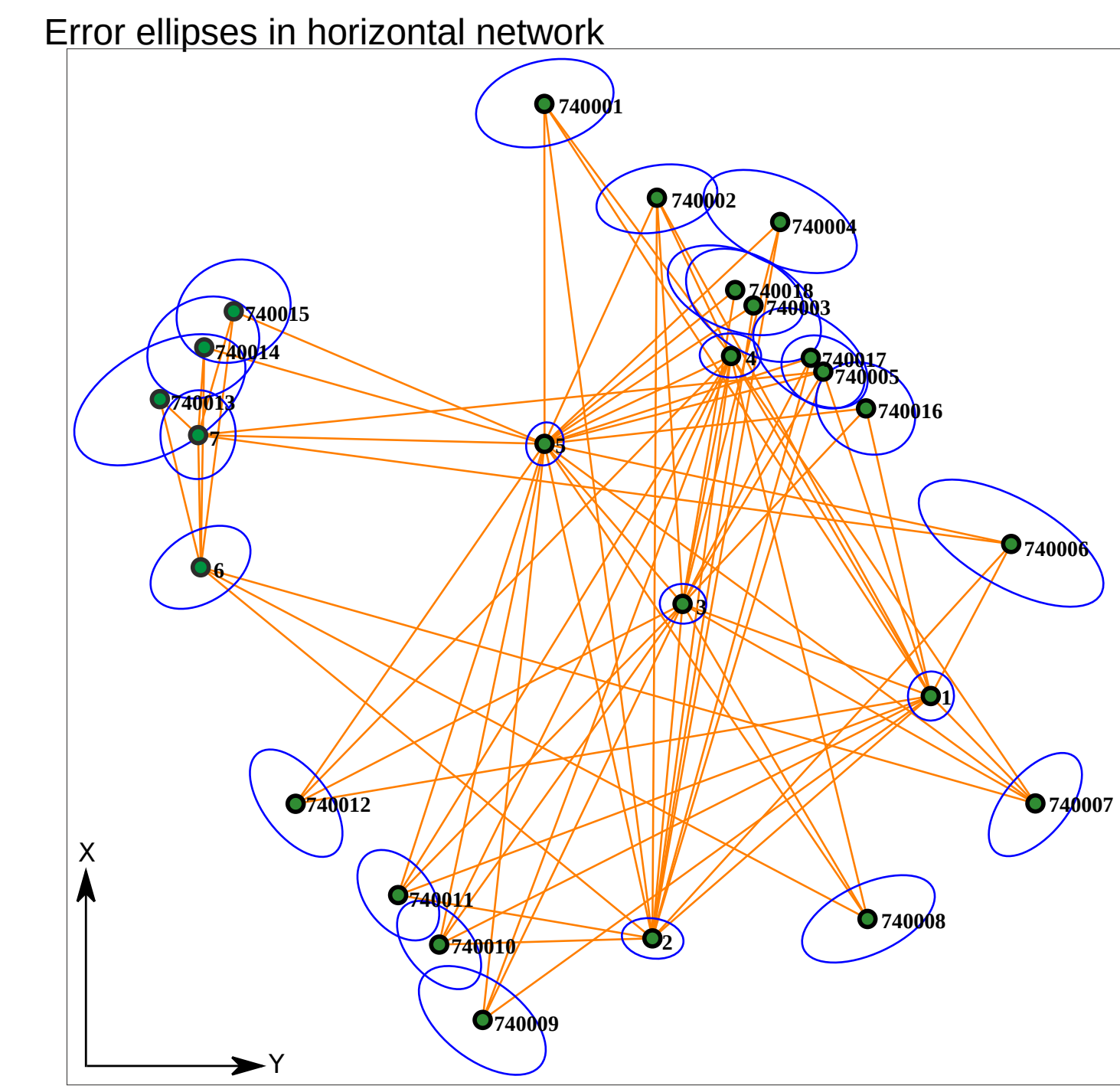
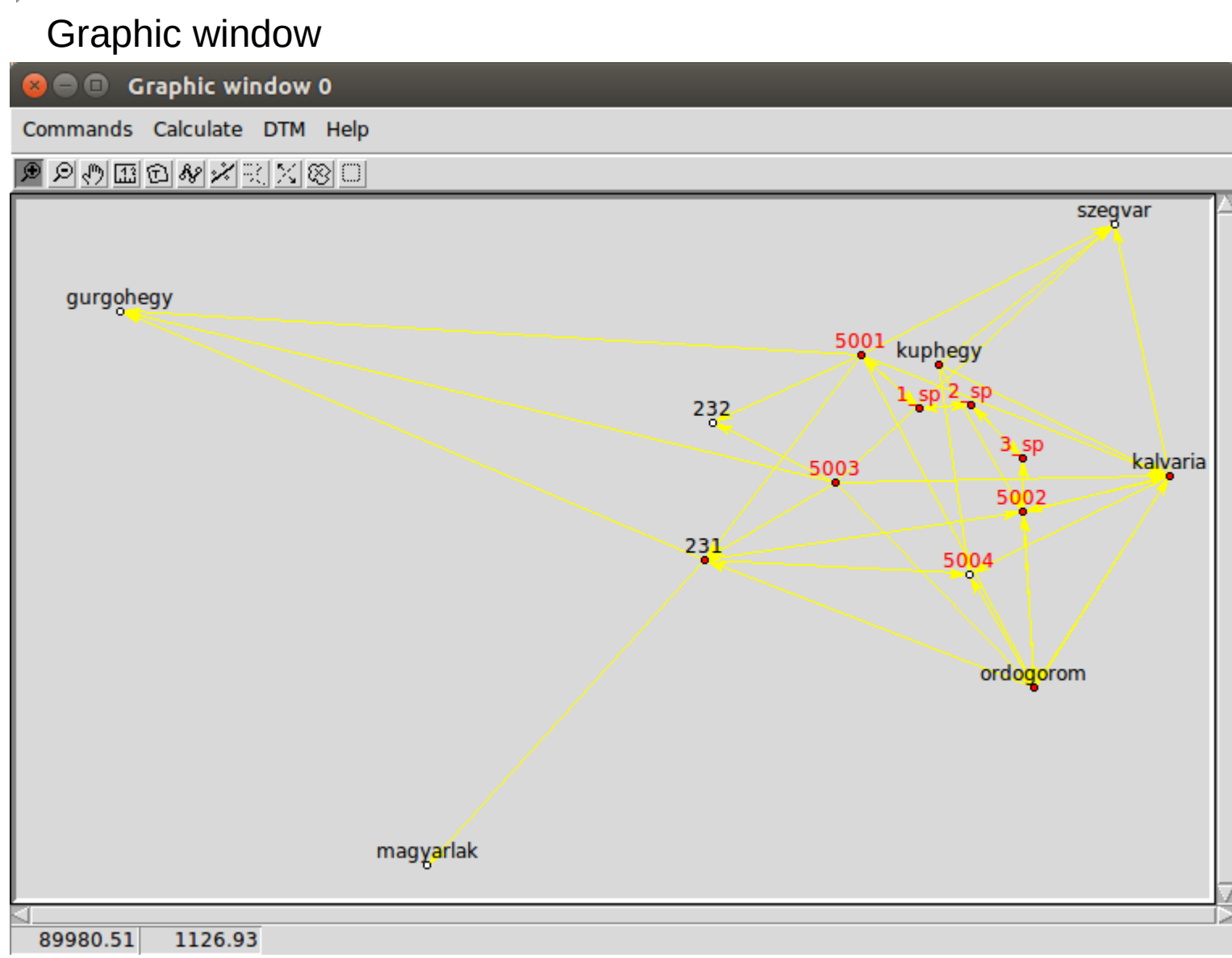


Download the binary releases for Windows and Linux:

[http://digikom.hu/english/geo\\_easy\\_e.html](http://digikom.hu/english/geo_easy_e.html)

Download source code from GitHub:

<https://github.com/zsiki/GeoEasy>



## Surveying calculations

Edit field-books and coordinate lists  
Intersection, resection, orientation, ...  
Traversing, trigonometric line  
Coordinate transformations  
Coordinate list and field-book import (several formats)  
DXF import/export

## Network adjustment (GNU Gama)

1D/2D/3D geodetic networks  
Normality check  
Data snooping  
Network sketch with error ellipses

## Development tool

Console window to run ad-hoc Tcl commands  
Extend the functionality of GeoEasy with user defined scripts loaded from file  
Write your own app using GeoEasy as a library



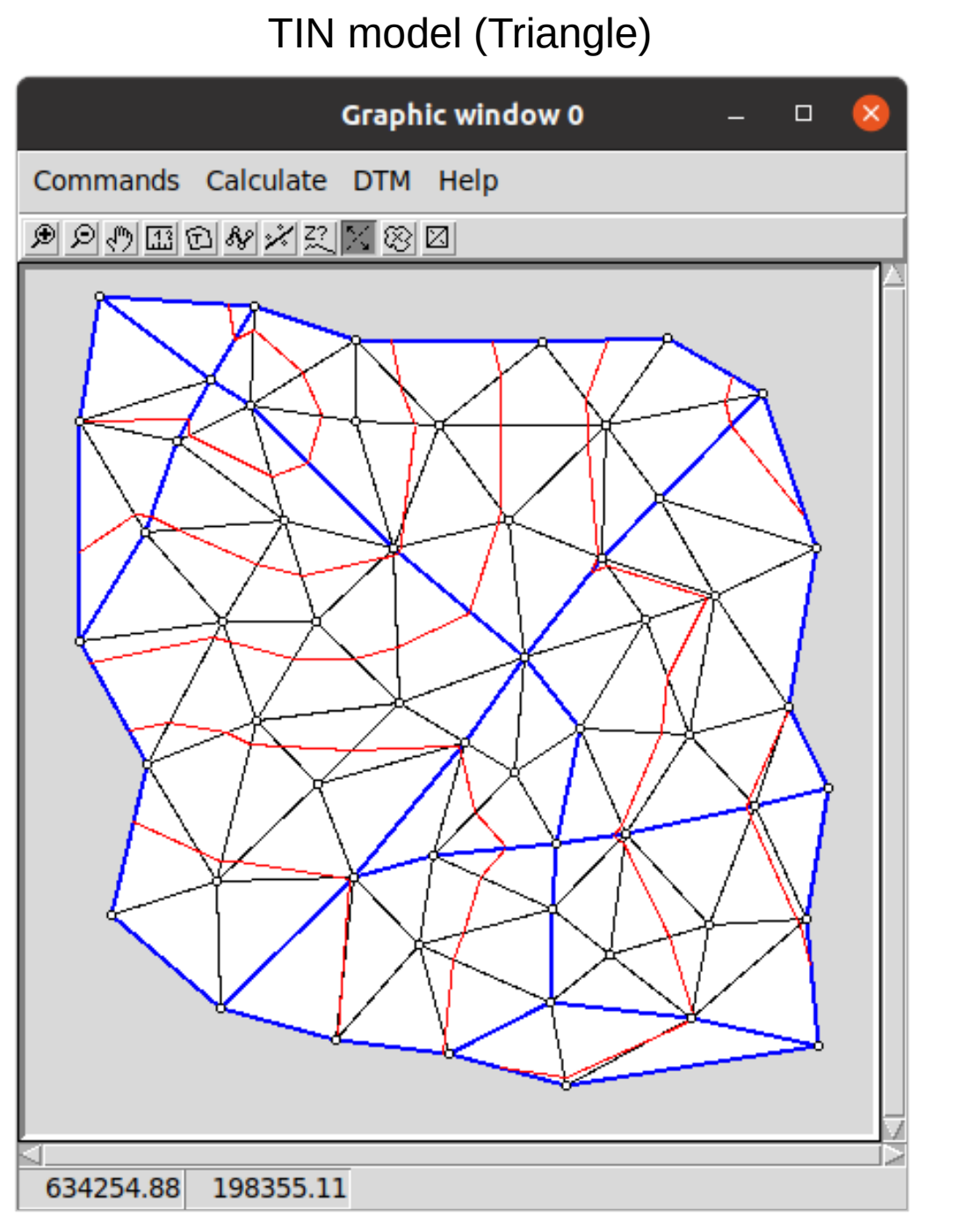
## GeoEasy

## Regression calculation

Solving engineering surveying tasks  
Regression lines, plan, circle, sphere, 3D line, parallel lines

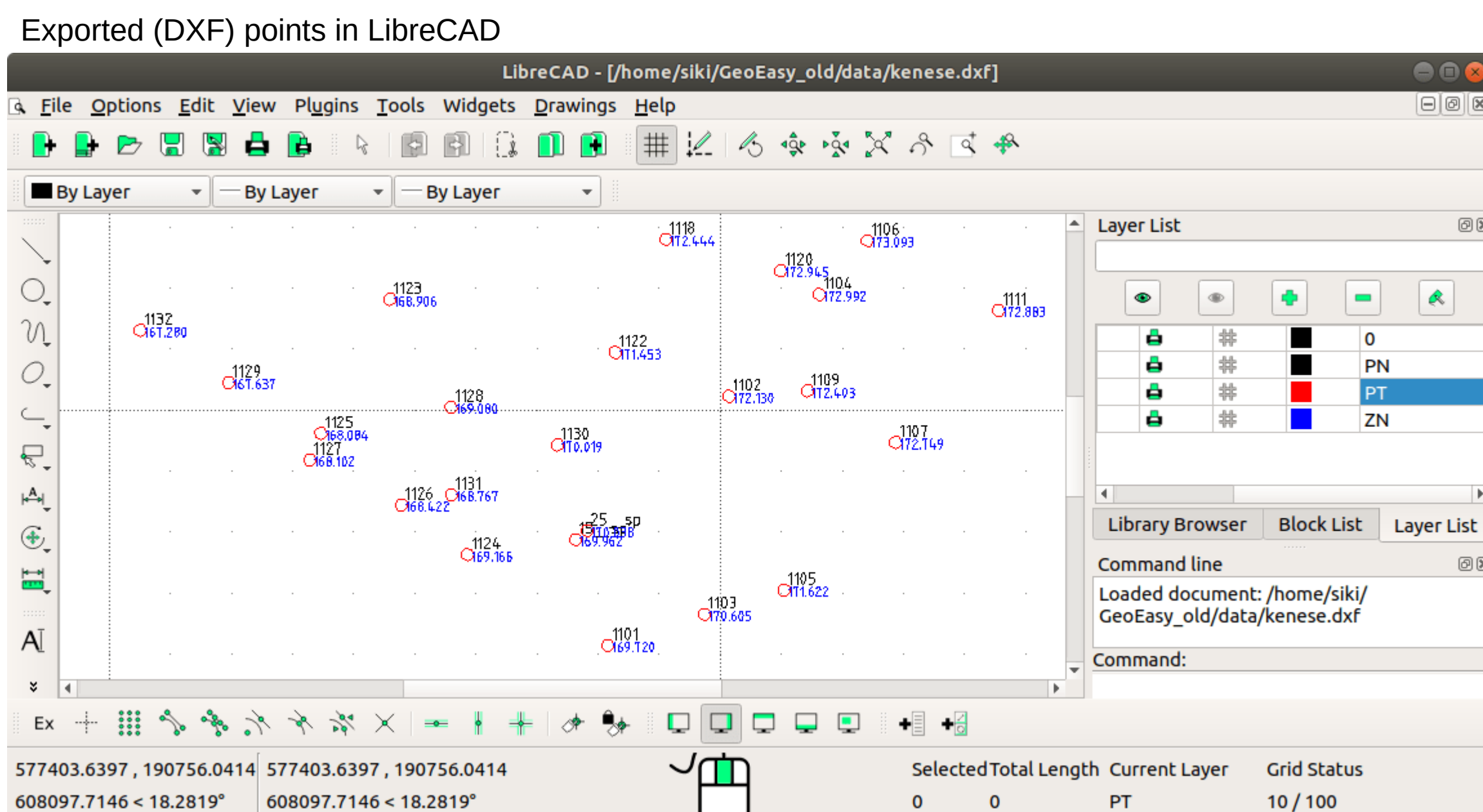
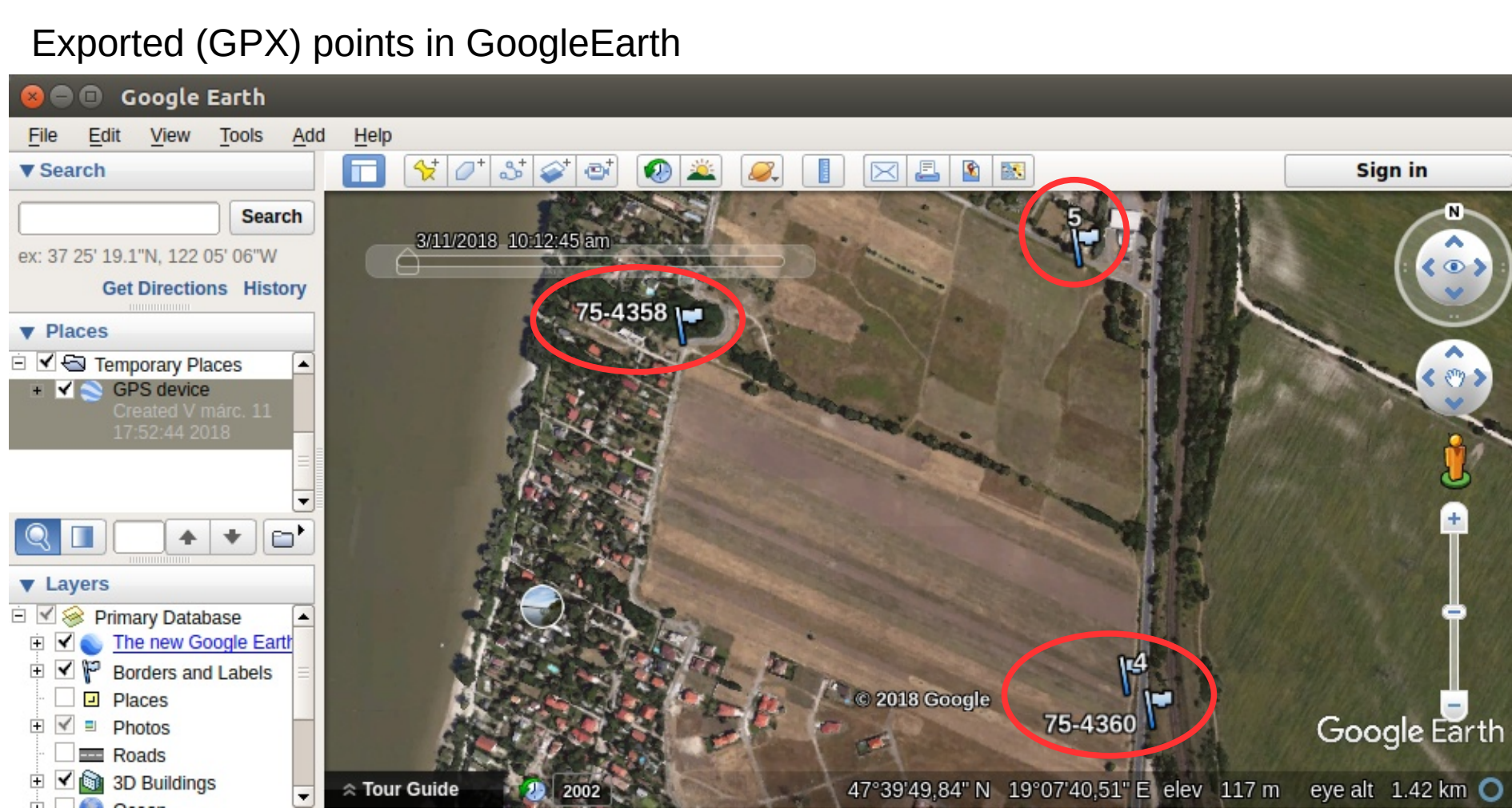
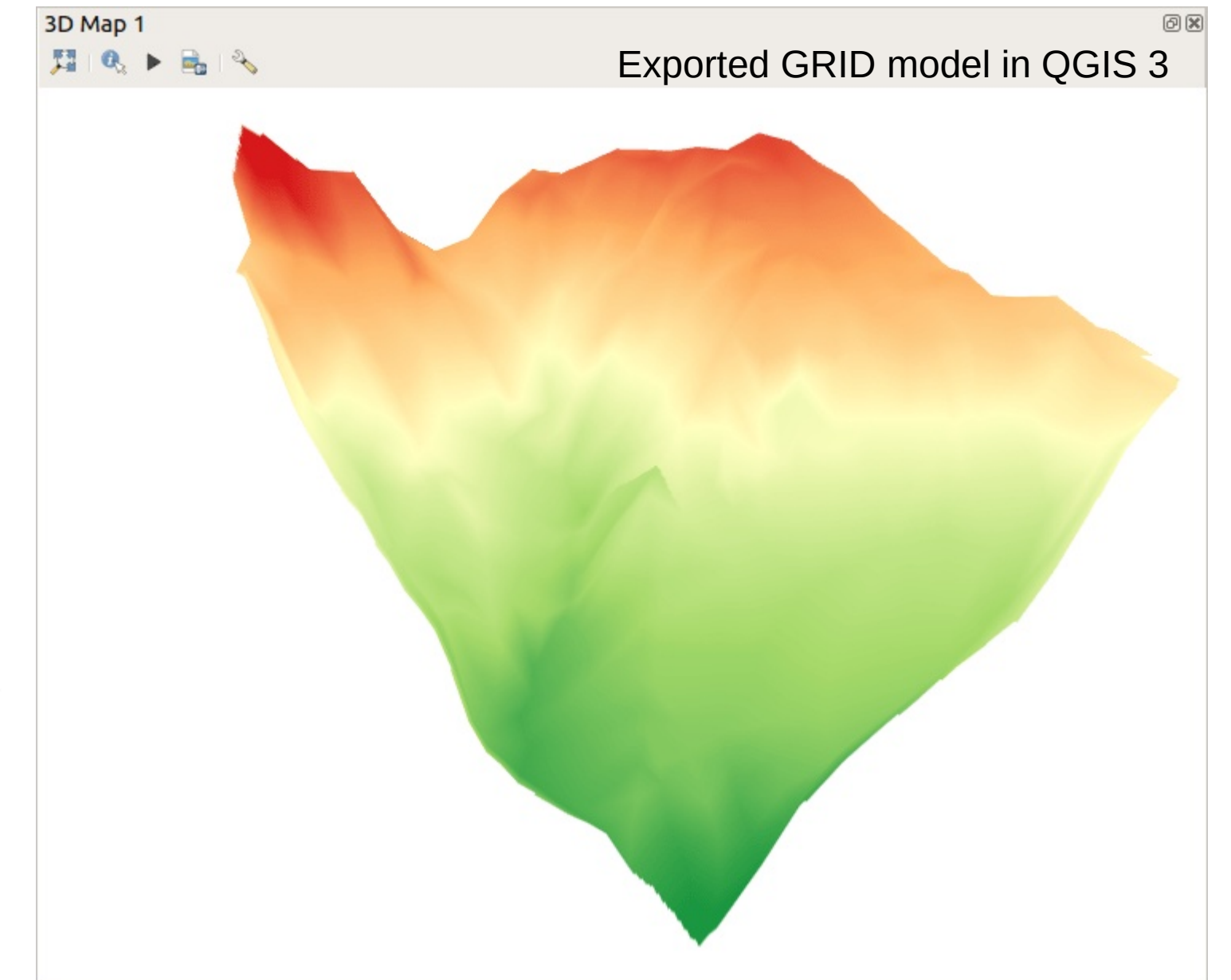
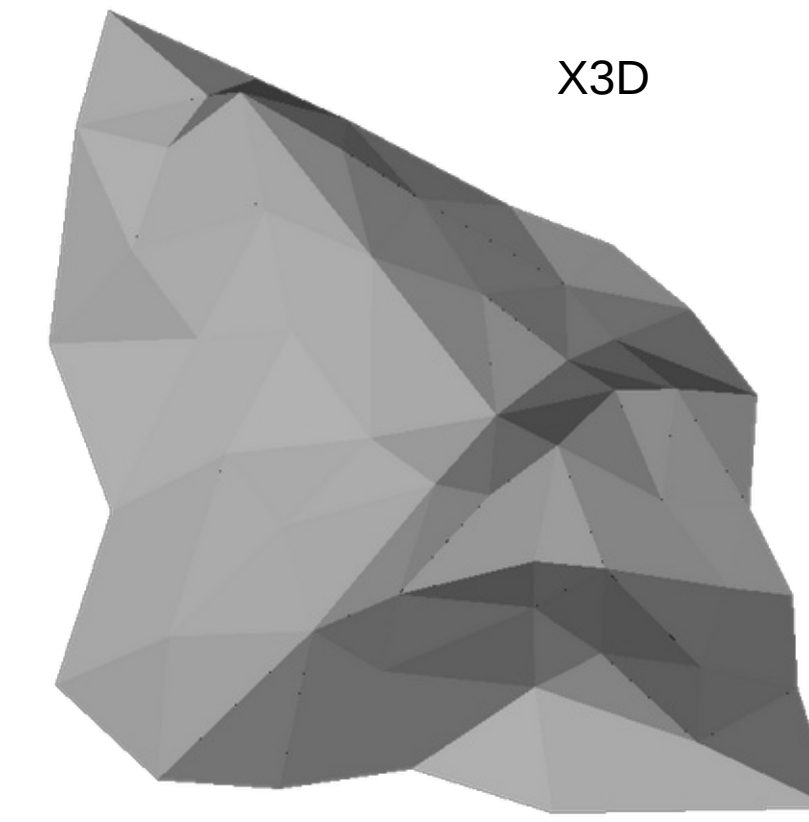
## Digital Terrain Models

DXF import  
TIN models  
Break lines  
Contour lines  
Volume calculation  
Cross sections  
VRML/X3D, KML, DXF export  
ASCII GRID export  
Update, regenerate, edit

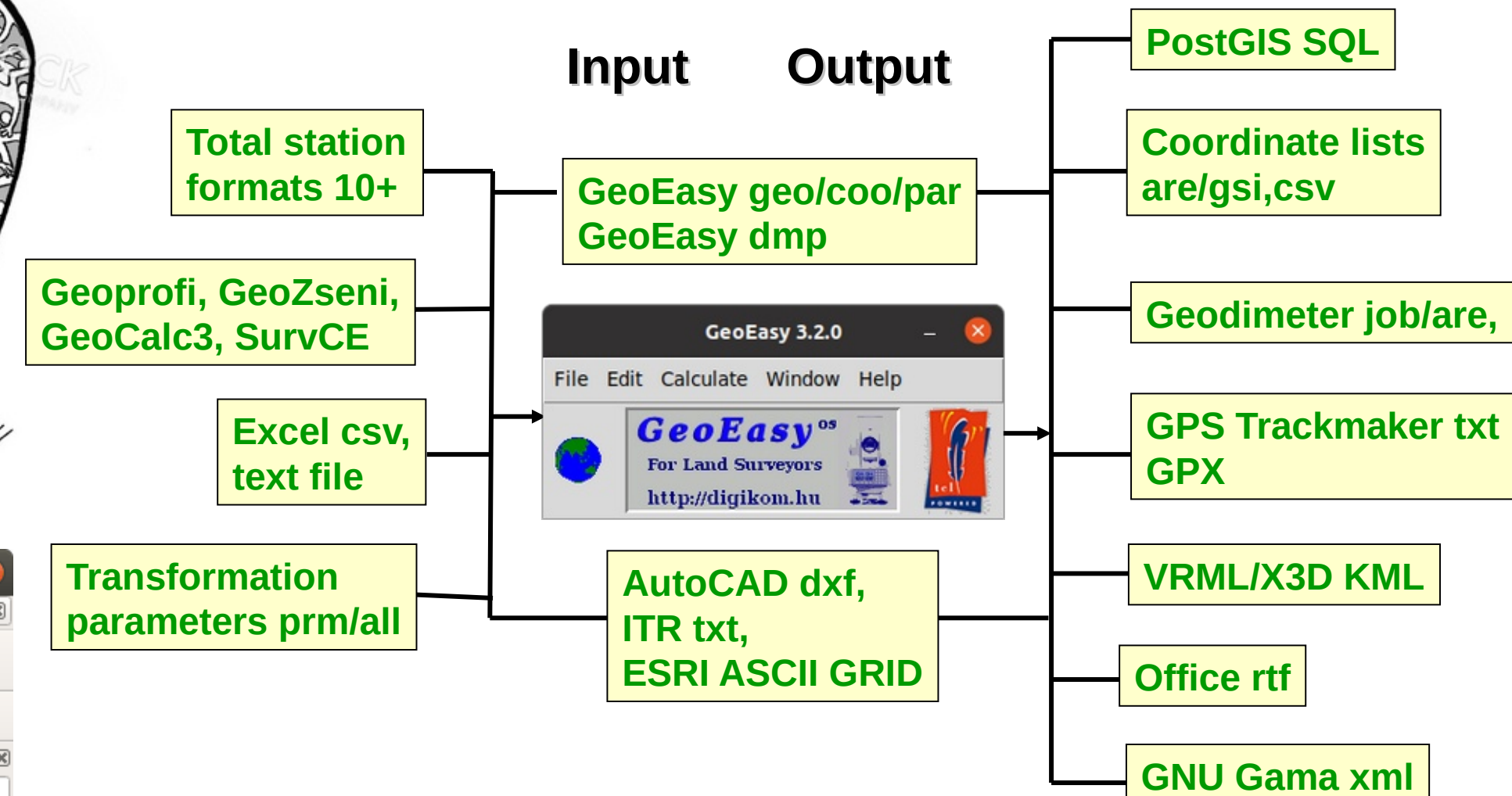


## Adjustment results (GNU Gama)

i	point	approximate value	correction [m]	adjusted value	std.dev	conf.i. [mm]
17	X *	735.53500	-0.00002	735.53498	0.4	0.7
18	Y *	598.88300	0.00013	598.88313	0.3	0.7
23	X *	673.49900	-0.00001	673.49899	0.3	0.6
24	Y *	527.57600	-0.00087	527.57513	0.4	0.8
36	X *	759.06300	-0.00002	759.06298	0.3	0.6
37	Y *	547.62300	-0.00015	547.62285	0.4	0.9



## Connections to other programs through data sets



## Open-source software used

- Tcl/Tk (<https://www.tcl.tk/>)
- GNU Gama (<https://www.gnu.org/software/gama/>)
- Triangle (<https://github.com/MrPhil/Triangle>)
- Proj cs2cs (<http://proj.org>)
- NSIS ([http://nsis.sourceforge.net/Main\\_Page](http://nsis.sourceforge.net/Main_Page))
- Freewrap (<http://freewrap.sourceforge.net/>)
- Bash-deb-build (<https://github.com/BASH-Auto-Tools/bash-deb-build>)
- Rst2pdf (<https://rst2pdf.org>)

## Let us develop GeoEasy together!

- Source code available on GitHub (<https://github.com/zsiki/GeoEasy>)
- Report errors you found in issue tracker (<https://github.com/zsiki/GeoEasy/issues>)
- Extend and correct the documentation (<https://github.com/zsiki/GeoEasy/doc>)
- Help other users creating a new wiki page (<https://github.com/zsiki/GeoEasy/wiki>)
- Translate GUI messages to your language (<https://github.com/zsiki/GeoEasy/wiki/How-to-localize-GeoEasy-to-my-mother-tongue%3F>)

